

Section 3-3 Notes

Bl A2

Factor the expression.

1. $25z^2 - y^2$

$$(5z-y)(5z+y)$$

2. $25x^2 - 1$

$$(5x-1)(5x+1)$$

3. $49x^2 + 28xy + 4y^2$

$$(7x+ay)(7x+ay)$$

4. $\frac{1}{x^2} - 1$

$$x^2 \left(\frac{1}{x^2} - 1 \right)$$

$$1 - x^2$$

$$-1(x^2 - 1)$$

5. $8y^2 - 2$

$$2(4y^2 - 1)$$

$$2(ay-1)(ay+1)$$

6. $4rs^2 - 4rs + r$

$$r(4s^2 - 4s + 1)$$

$$r(2s-1)(2s-1)$$

Warm Up

Identify the function family and describe the domain and range.

1. $g(x) = |x - 3|$

Absolute Value

2. $g(x) = 4x - 3$

Linear

3. $f(x) = 6x^2 + 1$

quadratic

4. $h(x) = |x + 4| - 1$

absolute value

5. $f(x) = -3x - 10$

linear

6. $f(x) = -x^2 - 5$

quadratic

Cumulative Warm Up

Essential Question

How can you complete the square for a quadratic expression?

Essential Question

#1 + 2: difference of perfect squares.

#3: perfect square trinomial

#4 + 5: difference of perfect squares (after taking a GCF)

#6: perfect square trinomial (after taking a GCF)

*Use graphing software to show domain and range.

What you will learn?

- Solve quadratic equations using square roots.
- Solve quadratic equations by completing the square.
- Write quadratic functions in vertex form.

Work with a partner. Use algebra tiles to complete the square for the expression $x^2 + 6x$.

- a. You can model $x^2 + 6x$ using one x^2 -tile and six x -tiles. Arrange the tiles in a square. Your arrangement will be incomplete in one of the corners.

b. How many 1-tiles do you need to complete the square?

c. Find the value of c so that the expression $x^2 + 6x + c$ is a perfect square trinomial.

d. Write the expression in part (c) as the square of a binomial.

Exploration 1

Work with a partner.

- a. Use the method outlined in Exploration 1 to complete the table.

Expression	Value of c needed to complete the square	Expression written as a binomial squared
$x^2 + 2x + c$		
$x^2 + 4x + c$		
$x^2 + Rx + c$		
$x^2 + 10x + c$		

- b. Look for patterns in the last column of the table. Consider the general statement $x^2 + bx + c = (x + d)^2$. How are d and b related in each case? How are c and d related in each case?

c. How can you obtain the values in the second column directly from the coefficients of x in the first column?

Exploration 2

Solve $x^2 - 16x + 64 = 100$ using square roots.

$$(x-8)(x-8) = 100$$

$$(x-8)^2 = 100$$

$$\sqrt{x-8} = \pm\sqrt{100}$$

$$x - 8 = \pm 10$$

$$\begin{array}{l} x - 8 = 10 \\ x = 18 \end{array} \qquad \begin{array}{l} x - 8 = -10 \\ x = -2 \end{array}$$

Example 1

skip

Skip

$$x^2 - 16x + 64 = 100$$

\downarrow \uparrow

. . . x 8.8

8. x

x 2

16x

perfect square trinomial

Solve the equation using square roots. Check your solution(s).

$$1. x^2 + 4x + 4 = 36 \quad 2. x^2 - 6x + 9 = 1 \quad 3. x^2 - 22x + 121 = 81$$

$$(x+2)(x+2) = 36 \quad (x-3)(x-3) = 1$$

$$(x+2)^2 = 36 \quad (x-3)^2 = 1$$

$$\sqrt{x+2}^2 = \pm\sqrt{36} \quad \sqrt{x-3}^2 = \pm\sqrt{1}$$

$$x+2 = \pm 6 \quad x-3 = \pm 1$$

$$x+2 = 6 \quad x-3 = 1 \quad x+2 = -6 \quad x-3 = -1$$

$$x = 4 \quad x = 4$$

$$x+2 = -6 \quad x-3 = -1$$

$$x = -8 \quad x = 2$$

Monitoring Progress 1-3

$$3.) x^2 - 22x + 121 = 81$$

$$(x-11)(x-11) = 81$$

$$(x-11)^2 = 81$$

$$\sqrt{x-11}^2 = \pm\sqrt{81}$$

$$x-11 = \pm 9$$

$$x-11 = 9 \quad x-11 = -9$$

$$+11 +11$$

$$+11 +11$$

$$x = 20$$

$$x = 2$$

Core Concept

Completing the Square

Words To complete the square for the expression $x^2 + bx$, add $\left(\frac{b}{2}\right)^2$.

Diagrams In each diagram, the combined area of the shaded regions is $x^2 + bx$.

Adding $\left(\frac{b}{2}\right)^2$ completes the square in the second diagram.



$$\text{Algebra } x^2 + bx + \left(\frac{b}{2}\right)^2 = \left(x + \frac{b}{2}\right)\left(x + \frac{b}{2}\right) = \left(x + \frac{b}{2}\right)^2$$

Core Concept

Find the value of c that makes $x^2 + 14x + c$ a perfect square trinomial. Then write the expression as the square of a binomial.

$$\frac{14}{2} = 7$$

$$7^2 = 49$$

$$x^2 + 14x + 49$$

$$(x+7)^2$$

Example 2

* what do you do if $ax^2 + bx + c$ is not a perfect square trinomial?

Some times we have to add a term to $ax^2 + bx$ to make it a perfect square trinomial.

• take the coefficient from the bx term

• divide the coefficient by a

• take the quotient and raise it to the power of a

• add this value to both sides.

Find the value of c that makes the expression a perfect square trinomial. Then write the expression as the square of a binomial.

4. $x^2 + 8x + c$

5. $x^2 - 2x + c$

6. $x^2 - 9x + c$

$$\begin{array}{lll} \frac{8}{2} = 4 & \frac{2}{2} = 1 & \frac{9}{2} \\ 4^2 = 16 & 1^2 = 1 & \left(\frac{9}{2}\right)^2 \\ x^2 + 8x + 16 & x^2 - 2x + 1 & \left(x + \frac{9}{2}\right)^2 \\ (x+4)^2 & (x-1)^2 & x^2 - 9x + \frac{81}{4} \end{array}$$

Monitoring Progress 4-6

Solve $x^2 - 10x + 7 = 0$ by completing the square.

$$\frac{10}{2} = 5 \quad 5^2 = 25$$

$$x^2 - 10x + 7 = 0$$

$$-7 \quad -7$$

$$x^2 - 10x + 25 = -7 + 25$$

$$(x-5)^2 = 18$$

$$(\sqrt{x-5})^2 = \pm \sqrt{18} < 3$$

$$x-5 = \pm 3\sqrt{2}$$

Example 3

Solve $3x^2 + \frac{12x}{3} + \frac{15}{3} = 0$ by completing the square.

$$\frac{3}{3} \quad \frac{3}{3} \quad \frac{3}{3} \quad \frac{3}{3}$$

$$x^2 + 4x + 5 = 0$$

$$-5 \quad -5$$

$$x+2 = i$$

$$-2 \cdot 2$$

$$x^2 + 4x = -5$$

$$x = -2 + i$$

$$x^2 + 4x + 4 = -5 + 4$$

$$x+2 = -i$$

$$(x+2)^2 = -1$$

$$-2 \quad -2$$

$$\sqrt{x+2}^2 = \pm \sqrt{-1}$$

$$x = -2 - i$$

$$x+2 = \pm i$$

Example 4

* perfect square trinomial can only be in the form of:

$$ax^2 + bx + c = (+)(+)$$

or

$$ax^2 - bx + c = (-)(-)$$

* the terms will always be square of ax^2 term and square of c term.

$$\begin{aligned} x-5 &= \pm 3\sqrt{2} \\ +5 &\quad +5 \\ x &= 5 \pm 3\sqrt{2} \end{aligned}$$

- When there is a GCF - begin by dividing every term on both sides of equal sign by GCF
- Remember rules of imaginary unit.

Section 3-3 Notes

Solve the equation by completing the square.

$$7. x^2 - 4x + 8 = 0 \quad 8. x^2 + 8x - 5 = 0 \quad 9. -3x^2 - 18x - 6 = 0$$

$$x^2 - 4x = -8$$

$$10. \ 4x^2 + 32x = -68 \quad 11. \ 6x(x + 2) = -42 \quad 12. \ 2x(x - 2) = 200$$

Monitoring Progress 7-12

Write $y = x^2 - 12x + 18$ in vertex form. Then identify the vertex.

$y = x^2 - 12x + 18$ function

$$y + ? = (x^2 - 12x + ?) + 18$$

$$4 + 36 = (\lambda^2 - 12\lambda + 36) + 18$$

$$y + 36 = (x - 4)^2 - 36$$

$$y = (x - 6)^2 - 18$$

The vertex = (6, -18)

Example 5

Write the quadratic function in vertex form. Then identify the vertex.

$$13. y = x^2 - 8x + 18 \quad 14. y = x^2 + 6x + 4 \quad 15. y = x^2 - 2x - 6$$

$$\begin{aligned} \frac{8}{\partial} &= 4 & y+? &= (x^2 - 8x) + 18 \\ 4^2 &= 16 & y+16 &= (x^2 - 8x + 16) + 18 \\ && y+16 &= (x-4)^2 + 18 \end{aligned}$$

$$y = (x - 4)^2 + 2$$

$$Y = (4, 2)$$

Monitoring Progress 13-15

Student practice

Vortex form $\Rightarrow y = a(x-h)^2 + k$
where (h, k) is the vertex
of the graph of the function.

(h, k)

remember $(x - h)^2$

Always
use
Opposite

Students practice #14 and 15

Section 3-3 Notes

BL A2

The height y (in feet) of a baseball t seconds after it is hit can be modeled by the function $y = -16t^2 + 96t + 3$. Find the maximum height of the baseball. How long does the ball take to hit the ground?

$$\begin{aligned} y &= -16t^2 + 96t + 3 \\ y &= -16(t^2 - 6t) + 3 \\ y + ? &= -16(t^2 - 6t + ?) + 3 \\ y + (-16)(9) &= -16(t^2 - 6t + 9) + 3 \\ y - 144 &= -16(t - 3)^2 + 3 \\ y &= -16(t - 3)^2 + 147 \end{aligned}$$

Example 6

$$\text{Vertex} = (3, 147)$$

Can also get vertex through axis of symmetry

16. WHAT IF? The height of the baseball can be modeled by $y = -16t^2 + 80t + 2$. Find the maximum height of the baseball. How long does the ball take to hit the ground?

Monitoring Progress 16

Writing Prompt: To solve a quadratic equation by completing the square you ...

$$0 = -16(t - 3)^2 + 147$$

$$-147 = -16(t - 3)^2$$

$$\frac{-147}{-16} = \frac{-16(t - 3)^2}{-16}$$

$$\frac{9.1875}{1} = \frac{(t - 3)^2}{1}$$

$$\pm \sqrt{9.1875} = t - 3$$

$$\pm 3 = t - 3$$

$$3 \pm \sqrt{9.1875} = t$$

$$3 + \sqrt{9.1875} = t$$

$$3 - \sqrt{9.1875} = t$$

$$\approx 6 \text{ sec.}$$

$$- .03 \text{ sec.}$$

↑ time can't be negative

*We will learn a quicker way to solve this type of question when we do quadratic equations.

Closure